

Catherine Rock Chen

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Narrative Designer and Story Artist

I create story ideas and pitch projects. Then I recruit, produce, and direct them.

Education

- 2019 University of Southern California's School of Cinematic Arts,
- **BA Animation and Digital Arts pending 2020**
- May 2016 Dreyfoos School of the Arts + Palm Beach State College
- Graduated **Valedictorian** (w/ 40+ college level classes)
- August 2015 California Institute of the Arts **CSSSA** animation program, California Arts Scholar

Filmography

- Director** - *Daydream* animated short film (Jan. 2019 - present)
- Director** - *Sky.Space* (October 2018)
- Director** - *Deathface* (August 2018 - December 2018)
- Story and Visual Development at Anim TV** -*Mr. Biscuit* episode (Sept.- March 2017)
- Director** -*Breathe* animated short film (May 2016 - January 2017)
- Producer and Co-Creator** -*Treasure* animated short film (Oct. - Dec. 2016)
- Story Creator, Producer and Director** -*AniMATES* animated short film (Sept. 2016)
- Director** - *Into the Digiverse* animated short film (August 2015- May 2016)

Games

- Game Director** - multiplayer, location-based mobile game, *Domain* (Sept. 2017-present)
- Director of one of the 7 capstone games greenlit for USC's Advanced Game Projects, leading Team Hackerbird (14-26 size team).
- Game Designer and Concept Artist** - Oculus VR's *Chrysalis* (Dec. - Jan. 2018)
- Concept Artist** - *One Hand Clapping* (May - Nov. 2017), now the best selling game on itch.io!
- Creator, Moderator, and Narrative Designer** -*USC ARENA Roleplay* (May-June 2017)

Books

- Children's Book Illustrator and Writer** (2014 - 2017)
- Illustrated *A Turtle's Tale* (2017) with over 1000 copies in distribution. Funded by PNC bank.
 - Wrote and Illustrated *Louis the Alligator* (2016), read to children and planted 100 native trees around South Florida.
 - Illustrated *Vanna Banana* (2015).
 - Wrote, Illustrated, and Self-Published *Lucifer* (2014).

Awards

- 2018 2 games nominated for Unity's **Best Student Game**
Winner of Audience Choice Award at Indiecade
- 2017 **Official Selection** for "The Heart that Smiles" 2017 Moore Women in Animation film festival.
- 2016 **Official Selection** for MINDIE! Miami Independent Film Festival.
Official Selection for Women of Cinematic Arts Feminist Media Festival and Sidewalk Film Festival
Silver at the USC SCA Alphia Awards
- 2015- 2017 **3-time winner for National YoungArts**
- *Cinematic (2016 & 2017) and Visual Arts (2015)*
- 2015 **1st place winner for National Society of Arts and Letters Awards**
- Naomi Winston scholarship
- 2012-2016 **8 National Scholastic Medals and Silver Portfolio Winner**
- Won over **+81 Regional awards**
- 2 American Visions Awards for animation and video games.

Other Skills

Languages- Fluent in Chinese, English, C#, and Java

Tools- Ceramics, Maya, Printmaking, Unreal Game Engine, Unity, After Effects, Photoshop, Flash, TV Paint, Acrylic, Watercolor, and Oil