

Catherine Chen

Animation Writer-Director

catrockchen@gmail.com | www.crchen.com

EDUCATION

2016 - 2020 BA Animation and Digital Arts, University of Southern California
2015 - 2017 3x National YoungArts Winner for Cinema and Visual Arts
2015 California Arts Scholar at the CSSSA Animation program

DIRECTOR'S FILMOGRAPHY

These are animated short films that I directed. On all of these projects, I wrote, produced, storyboarded and animated a significant amount as well.

The only exception is Domain, which is a video game.

I put together teams of varying sizes. Some films were created by myself, and on others, I led a team of 10 people. Domain was created with a group of 20.

Yuan Yuan and the Hollow Monster

Writer-Director | 2D animated short film | 2019 - 2020

- Featured on the New York Times, '5 Things to do this Weekend'
- STUDENT ACADEMY AWARDS - Semifinalist
- Animation Block Party - BEST ANIMATION FOR KIDS WINNER
- Austin Film Festival Shortlist
- CAAMFEST Official Selection
- Telly Awards Silver Winner
- +5 more awards
- +20 more official selections

Domain

Director | 3D animated game | 2017 - 2019

- Exhibited at USC Games Expo
- Showcased to Niantic executives and CEO
- Showcased to head of video games at CAA

Treasure

Co-Director | 2D animated short film | 2016

- Official Selection for Women of Cinematic Arts Feminist Media Festival
- Official Selection for Sidewalk Film Festival

AniMATES

Writer-Director | Animated and live-action short film | 2016

- Silver at the USC SCA Alphie Awards

Breathe

Writer-Director | 2D animated short film | 2016

- Official Selection in Moore Women Artists: Women in Animation film festival

Into the Digiverse

Writer-Director | 2D animated short film | 2016

- Official Selection for MINDIE! Miami Independent Film Festival

WORK EXPERIENCE

Yuan Yuan Animation (Self-Employed)

TV Writer | May 2020 - present

- Wrote 4 original TV pilots for kids and family animated TV. Pitched shows to executives.

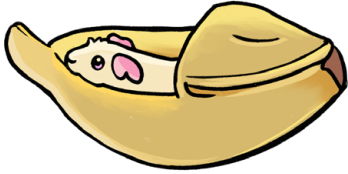
Animation Filmmaker | May 2020 - present

- Directed minute-long short animated films for international clients.
- Voice directed, storyboarded, and animated for these films.

Green Gold Animation (Los Angeles)

Lead Game Designer | PBSKids show in development | May 2020 - Jan 2021

- Directed and drafted feedback to artists and designers daily.
- Advised on big picture decisions for the game.



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WORK EXPERIENCE (CONT'D)

Green Gold Animation (Los Angeles)

Animation Generalist | Sept 2019 - May 2020

- Storyboarded, conceptualized artwork, art directed, and animated on various projects.

Game Consultant | Mighty Little Bheem | June 2019 - Dec 2019

- Animated demos for game development.
- Strategized and conceptualized 30 games for the Head of Studio.
- Created a game from scratch with a team of 4 others and wrote all of the directoral feedback to artists and technicians.

Drop Bears Games

Story Artist | May 2019 - June 2019

- Storyboarded 5 sequences and illustrated 40+ images for in-game 2D cinematics.

USC Animation

Frnk Desk Assistant | Student Worker | Jan 2017 - March 2020

- Created content for the department's social media.

FREELANCE

2018 **Concept Artist** | live action short film, IO
Designer | board games, Poor Me, Call of the Moon, and Daisies
Animator | indie game, Way of the Wolf
Concept Artist and Designer | VR game sponsored by Oculus, Chrysalis

- Nominated for Unity's Best Student Game

2017 **Art Director** | live action short film, Film Independent, Project Involve's Great Again
1st AD | live action short film, The Love Diaries of a Teenage Witch
Concept Artist | an animated short film, Art's Automotive
Concept Artist | an indie game, Courtyard
Concept Artist | the viral indie game, One Hand Clapping

- Nominated for Unity's Best Student Game
- Winner of Audience Choice Award at Indiecade

Concept Artist | a TV pitch deck, Third Wish
Story and Visual Development Artist | an animated pilot, Mr. Biscuit
Illustrator | a children's book, A Turtle's Tale, sponsored by PNC bank
Animator and Projection Artist | USC's Rhythms and Visions Live Event

EXTRACURRICULAR

2021 **Director and Founder at Voice Acting Weekends**

- Directed and a group of POC voice actors every Saturday, and workshopped their reels. We have had 12+ sessions so far!

Artist at the LGAL Art Residency

- Presented a workshop about creating short films for personal narratives

Storyboarding and TV Writing Mentee

- Mentored as part of the Women of Color Unite, Rise Up Animation, and Women in Animation mentorship programs